RESOURCES

You are expected to find or create your own resources for your game. While you are welcome to find existing resources, these resources should come from outside of GameMaker. You must list out all the resources that you have found / created.

Animations that you combined yourself (need to show sprite sheet or individual images) are allowed to count as up to 3 individual resources. Similarly, a character that has a lot of different sprites can only give you 3 individual resources.

Resource Number	Resource Type	Resource Name	Resource Description	Resource Source
1				
2				
3				
4				
5				
6				
7				
8				
9				
10				